

**Year 6 Home Learning Pack**

**Monday 20th April to Friday 1st May**

**Theme: ANYWHERE ISLAND**

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| **BRONZE ACTIVITIES**  **Mrs Showell’s Maths and Reading groups**  **Everyone for Maths (Arithmetic)** |
| **SILVER ACTIVITES**  **Everyone** |
| **GOLD ACTIVITIES**  **Mrs Cryer and Miss Spindley’s booster groups** |
| Remember to use your CPG Revision Guides to help you with all the learning or use [www.mathsisfun.com](http://www.mathsisfun.com) |

**BRONZE ACTIVITIES SILVER ACTIVITIES GOLD ACTIVITIES**

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|  | **MATHS** | **READING** | **WRITING** | | **TOPIC** |
| **DAY 1** | Arithmetic | Fantastic Mr Fox  Read aloud, think aloud | Fact file about your island.  No need for sentences – notes only. | | Draw a map which shows the shape/outline of your island. |
| Problem Solving and Reasoning  Money problems | Kensuke’s Kingdom  Read aloud, think aloud | Create an atlas entry for your island in full sentences in a paragraph. | | Draw a map which shows the shape/outline of your island. Include physical and human features and label them. |
| Apply Your mind Five Coins | Kensuke’s Kingdom  Read aloud, think aloud + look up known words | Include the geographical terminology we have learned so far this year. | | Draw a map which shows the shape/outline of your island. Include features and label them. Create a key |
| **DAY 2** | Arithmetic | Fantastic Mr Fox  Questions | Fact file about a physical feature of your island.  No need for sentences – notes only. | | Draw/create a physical feature of your island. |
| Problem Solving and Reasoning  Converting pounds into euros.  **£1 = €1.20** | Kensuke’s Kingdom  Questions 1-19 | Create an atlas entry for a physical feature of your island in full sentences in a paragraph. | | 1. Design and draw one of the physical features on your island.  2. Build your feature using anything you can find in your house. BE CREATIVE! |
| Apply Your mind A the Pumps | Kensuke’s Kingdom  Questions 1-19 + order the events so far | Include the geographical terminology we have learned so far this year. | | 1. Design and draw one of the physical features on your island.  2. Build your feature using anything you can find in your house. BE CREATIVE!  3. Which real world physical feature is yours similar to? |
| **DAY 3** | Arithmetic | Mr Majeika  Read aloud, think aloud | Fact file about a human feature of your island.  No need for sentences – notes only. | | 1. Design and draw in detail one of the human features on your island. |
| Problem Solving and Reasoning  Budget Challenge  School BBQ. | Kensuke’s Kingdom  Questions 20-38 | Create an atlas entry for a human feature of your island in full sentences in a paragraph. | | 1. Design and draw in detail one of the human features on your island.  2. Build your feature using anything you can find in your house. BE CREATIVE! |
| Apply Your mind  The Money Maze | Kensuke’s Kingdom  Questions 20-38 + find 6 facts and 6 opinions from the text | Include the geographical terminology we have learned so far this year. | | 1. Design and draw one of the human features on your island.  2. Build your feature using anything you can find in your house. BE CREATIVE!  3. Write a paragraph explaining the feature’s purpose. |
| **DAY 4** | Arithmetic | Mr Majeika  Questions | Write the first paragraph a of book set on your desert island. | | 1. Decide the climate of your island. |
| Problem Solving and Reasoning  Money Problem  Raising money for a charity. | Kensuke’s Kingdom  Questions 39-58 | Write the first section a of book set on your desert island. | | 1. Decide the climate of your island.  2. Complete the average temperature table for your island. |
| Apply Your mind  Thirty Nine, Seventy Five | Kensuke’s Kingdom  Questions 39-58 + create a ‘feelings flow chart’ showing how Michael feels. | Write the first chapter a of book set on your desert island from the point of view of your rescue at the end of the book. | | 1. Decide the climate of your island.  2. Complete the average temperature table for your island.  3. Draw and plot a line graph showing the average temperature for your island. |
| **DAY 5** | Arithmetic | The Worst Witch  Read aloud, thin aloud | 3 characteristics people on your island | | 1. Name all of the flags. |
| Problem Solving and Reasoning  Recipe challenge | Kensuke’s Kingdom  Questions 59-78 | Describe what the people do to show this quality. | | 1. Can you name all of the flags?  2. On a piece of paper, design and draw your own island’s flag. |
| Apply Your mind  Money challenge | Kensuke’s Kingdom  Questions 59-78 +  Michael loves Stella – true or false? Prove it. | Write a paragraph promoting your island, based on the qualities of the people who live there. | | 1. Can you name all of the flags?  2. On a piece of paper, design and draw your own island’s flag.  3. Explain what each feature of your flag represents. |
| **DAY 6** | Arithmetic | The Worst Witch  Questions | Order the modal verbs from least likely to happen to most likely to happen. | | 1. Create 3 laws for your island. What will be the punishment be if anybody breaks these rules? |
| Problem Solving and Reasoning  Reading data from a graph. | Kensuke’s Kingdom  Read aloud, think aloud | Underline the modal verbs in each sentence. | | 1. Create a poster which states the laws and punishments of your island. |
| Apply Your mind  Budget plan | Kensuke’s Kingdom  Read aloud, think aloud + look up known words | Write a description of what school will/might be like in the year 2099 using modal verbs and adverbs of possibility to explain. | | 1. Create a poster which states the laws and punishments of your island.  2. Decide who will be in charge of your island. Draw a picture of your leader and justify why they have the best attributes to rule your island. |
| **DAY 7** | Arithmetic | The Lost Happy Endings  Read aloud, think aloud | Choose one of the animals and write a fact file about them. | | 1. Draw an imaginary animal that can only be found on your island. |
| Problem Solving and Reasoning  Calculating percentages. | Kensuke’s Kingdom  Questions 1-14 | How does the evolution of your animal help it to survive on your island? | | 1. Draw an imaginary animal that can only be found on your island.  2. Create a life-cycle for your animal. |
| Apply Your mind  Time challenges | Kensuke’s Kingdom  Questions 1-14 + order the events so far | Write a full National Geographic article about your chosen animal, including: type of animal what it looks like, habitat, diet & evolution. | | 1. Draw an imaginary animal that can only be found on your island.  2. Create a life-cycle for your animal.  3. Create a story map showing how your animal has evolved over time. |
| **DAY 8** | Arithmetic | The Lost Happy Endings  Questions | Plan brochure | Include adjectives for each section. | Create your animal (plan) |
| Problem Solving and Reasoning Calculating percentages. | Kensuke’s Kingdom  Questions 15-27 | Include adjectives, similes, persuasive sentence opener. | Create your animal (plan) |
| Apply Your mind Make numbers from 1-30 only using only the digits 1,2,3,4 and the 4 symbols (Think BODMAS) | Kensuke’s Kingdom  Questions 15-27 + find 6 facts and 6 opinions from the text | Include adjectives, similes, persuasive sentence opener and a colon for a list. | Create your animal (plan) |
| **DAY 9** | Arithmetic | Clarice Bean  Read aloud, think aloud | Write brochure | Capital letters, full stops, commas in a list, title, paragraphs subheading, | Create your animal |
| Problem Solving and Reasoning Reading data from a pie chart. | You are stranded on Kensuke’s Island. Write a letter in a bottle home to your family describing the island. | Emotive language, rhetorical question, colon and commas for a list, brackets | Create your animal |
| Apply Your mind  Now and Then  Olympic games challenge using time. | Include 5 direct quotes from the text. | Repetition for effect, directive language, dash for impact | Create your animal |
| **DAY 10** | Arithmetic | Clarice Bean  Questions | Share your island with the rest of the year group at: | | 1. Answer the questions |
| Problem Solving and Reasoning  Money problems. | Use the outline to create your own map of the island, based on the information in the text. | padlet.com/hendy6c/  anywhereisland | | 1. Create a fact file on Christopher Columbus |
| Apply Your mind  Buses challenge  Calculate the amount of passing buses. | What books can you find which have a similar theme to Kensuke’s Kingdom? Share them with your teacher on Twitter, if you can. | If you can’t access the padlet, you can email us at HAV.Year6@ oasishendersonavenue.org | | 1. Create a fact file on Christopher Columbus.  2. Use Google Maps to locate where Christopher intended to travel to and where he ended up. |

Year 6,

While school is closed, we want to keep you

fit, active, learning and having fun.

We have put together a timetable of online resources

which will keep your brains and bodies from going rusty.

You don’t have to do all of them every day, or any of them at all, if you don’t want to, can access them or don’t have time, but some each day will make sure you practise all the skills you already have and learn a few new ones! Plus, you can do them with brothers, sisters, parents – anyone in your home!

Daily radio bloggin

9.00am - PE with Joe Wicks

[**https://www.youtube.com/user/thebodycoach1**](https://www.youtube.com/user/thebodycoach1)

10.00am - Maths with Carol Vorderman

[**https://www.themathsfactor.com/**](https://www.themathsfactor.com/)

10.30am – Lit Film Fest daily writing inspiration livestream on YouTube

[**https://www.youtube.com/litfilmfest**](https://www.youtube.com/litfilmfest)

**OR** [**www.radioblogging.net**](http://www.radioblogging.net)Daily shows with interactive activities. It’s live, fun and interactive with new educational tasks each day.

11.00am – Steve Antony is running a ‘draw a story’ 12 week masterclass

[**https://twitter.com/MrSteveAntony**](https://twitter.com/MrSteveAntony)

12.00pm - Lunch (cooking with Jamie Oliver) [**https://www.jamieoliver.com/features/category/get-kids-cooking/**](https://www.jamieoliver.com/features/category/get-kids-cooking/)

1.00pm - Music with Myleene Klass [**https://www.youtube.com/channel/UCLhSUrNSqx77FCBs5SslcWg**](https://www.youtube.com/channel/UCLhSUrNSqx77FCBs5SslcWg)

1.30pm - Dance with Oti Mabuse

[**https://www.youtube.com/user/mosetsanagape**](https://www.youtube.com/user/mosetsanagape)

2.00pm - History with Dan Snow (free for 30-days)

[**https://tv.historyhit.com/signup/package**](https://tv.historyhit.com/signup/package)

3.00pm – The Great Indoors creativity with Bear Grylls

[**https://www.scouts.org.uk/the-great-indoors/**](https://www.scouts.org.uk/the-great-indoors/)

Non-daily events include:

Science with Professor Brian Cox, Robin Ince & Guests [**https://cosmicshambles.com/stayathome/upcoming-schedule**](https://cosmicshambles.com/stayathome/upcoming-schedule)

Remember, you can keep in touch with us on Twitter, @MrsCryerOAHA @SpindleyOAHA @MrNelsonOAHA and you can leave questions and messages at padlet.com/hendy6c/share

We would love to see the amazing learning and activities you get up to!

Mrs Cryer, Miss Spindley and Mr Nelson